

## **RULES FOR TEAM COMPETITIONS**

- Teams must consist of a min. of 3 and max. of 4 competitors representing their primary or secondary school
- The same team may **not** compete in both the novice and the open team classes.
- A rider/pony combination may only ride in either the novice team or open team competition.
- The same rider/pony combination may only ride once in a competition but the pony/horse may be ridden a maximum of twice by different riders.
- A rider may only ride a maximum of two horses/ponies in a team.
- Schools may combine to enter a mixed team.
- The class will be run as two phase meaning after the first round competitors will continue on to jump the second round which will be timed.
- The team's total score will be based on the best 3 out of the 4 competitors.
- In the event of 2 or more teams finishing with the same score the placing will then be based on the three best scores and times in the second round.
- If two or more teams finish on the same accumulative score at the final, the team with the highest placing on the final day takes priority.
- Each team will be given a time to jump and all team members will jump consecutively at that time.
- If a team misses their allocated start time, they will be eliminated from the class however they may be allowed to jump at the end of the competition time permitting.
- ALL competitors must wear a skullcap or hat with safety harness according to the current approved standards and body protectors are advised
- The competition will be judged under SJI rules, however the Judges decision is final.
- Any rider or school representative showing unsporting behavior MAY be disqualified from the competition.
- All school/team Representative must report to the Show Office on arrival to declare and sign for the team or the team will **not** be allowed to jump.

**Team Selectors must ensure competitors are competent at their class height**

### **Penalties**

Knockdown	4 Faults
1st refusal	4 Faults
2nd Refusal	8 Faults
3rd Refusal	Elimination
Fall of horse/rider	Elimination

## **Rules of Individual competition**

- This competition is open to individual competitors representing their Primary or Secondary School.
- Competitors may jump in the individual class as well as a team competition.
- There are no restrictions on the number of competitors from any one school.
- The same pony/rider combination may only jump once but a rider may jump a maximum of two different horses/ponies in this class.
- This class will be run as two phase meaning after the first round competitors will continue on to jump the second round which will be timed.
- In the event of 2 or more competitors finishing with the same score the placings will then be based on the best score and time in the second round.
- If two or more individuals finish on the same accumulative score at the final, the competitor with the highest placing on the final day takes priority.
- If an individual misses their allocated start time, they will be eliminated from the class.
- ALL competitors must wear a skullcap or hat and safety harness according to the current approved standards and body protectors are advised.
- This competition will be run under SJI rules, however the judges decision is final.
- Any rider or school representative showing unsporting behaviour MAY be disqualified from the competition
- A school representative/guardian must report to the Show Office on arrival to declare and sign for the individual rider or they will **NOT** be allowed to jump.

## **Individual representatives must ensure competitors are competent at the class height**

### **Penalties**

Knockdown	4 Faults
1st refusal	4 Faults
2nd Refusal	8 Faults
3rd Refusal	Elimination
Fall of horse/rider	Elimination